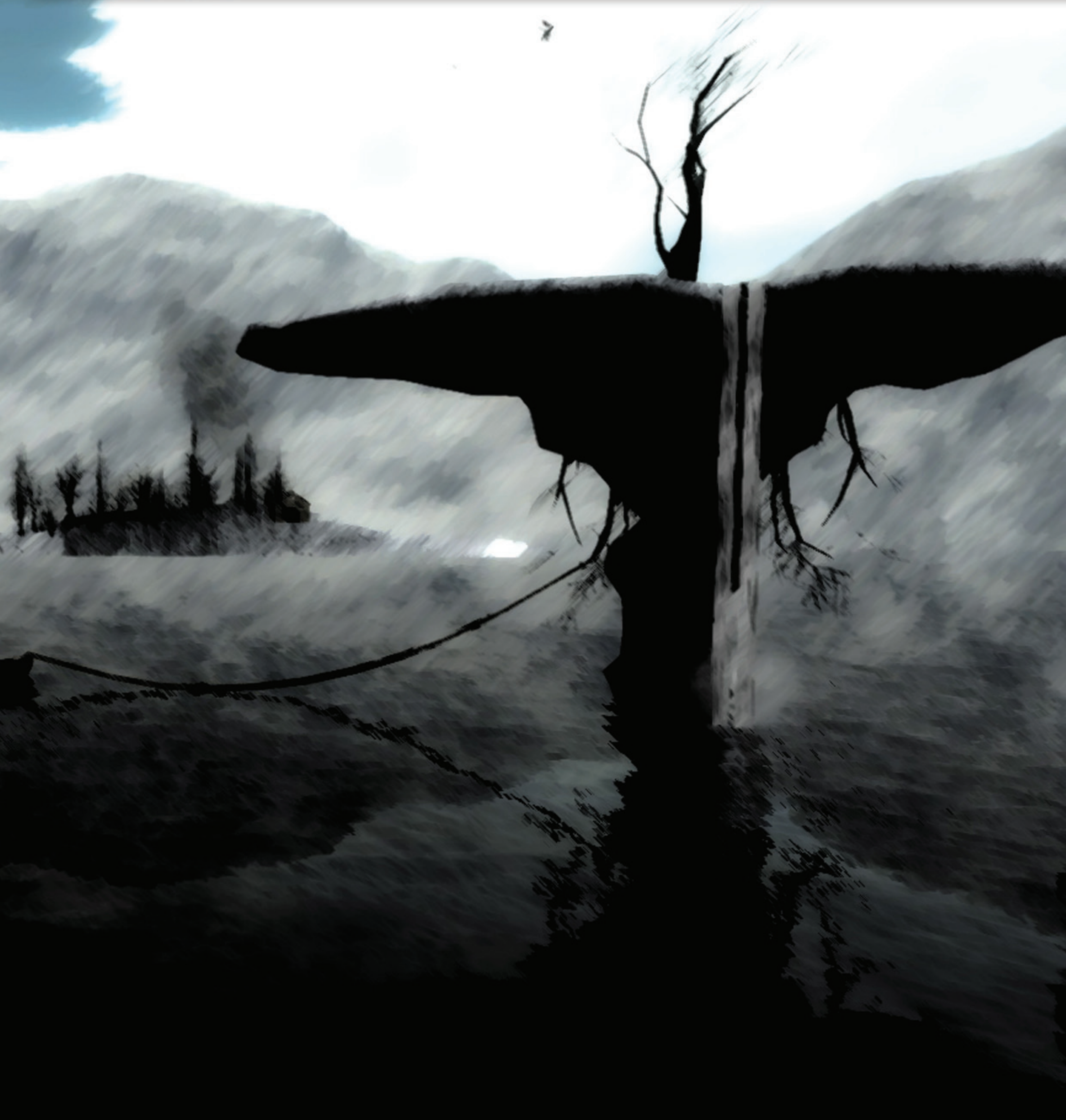


STUDENT INTERNSHIP APPLICATION



Game & Level-design

Jethro Jongeneel



Hello,

Completing the first two years of my course: Game Design and Development have granted me the great opportunity of gaining half a schoolyear of work experience in the games industry.

From the start I've been specializing in what I do best, and favour most:

Becoming a **Level-designer**.

To achieve this goal I've decided to contact you, member of a leading game-design studio.

This application will cover:

- My motivation. p. 4
- What my skills are. p. 6
- The goals I'm aiming for p. 8
- Practical information p. 10



Who am I?

Pleased to meet you, I am Jethro, studying "Game Design & Development" at the Utrecht School of Arts. I am 20 years old and currently living in Arnhem, the Netherlands. I have been designing games as long as I can remember.

It started a very long time ago with custom Command & Conquer structures and campaigns on paper and eventually led to creating 3D levels for Half-Life 2 with the Source SDK.

I'm entering the third of year of a college with a strong focus on motivation, creativity and project-based teamwork. Completing the course will grant me the Bachelor of Art & Technology and eventually the title of "European Media Master of Arts".

If there is anything you'd like to ask feel free to contact me!



Relevant skills

Level-design.

Game-design / Conceptualization.

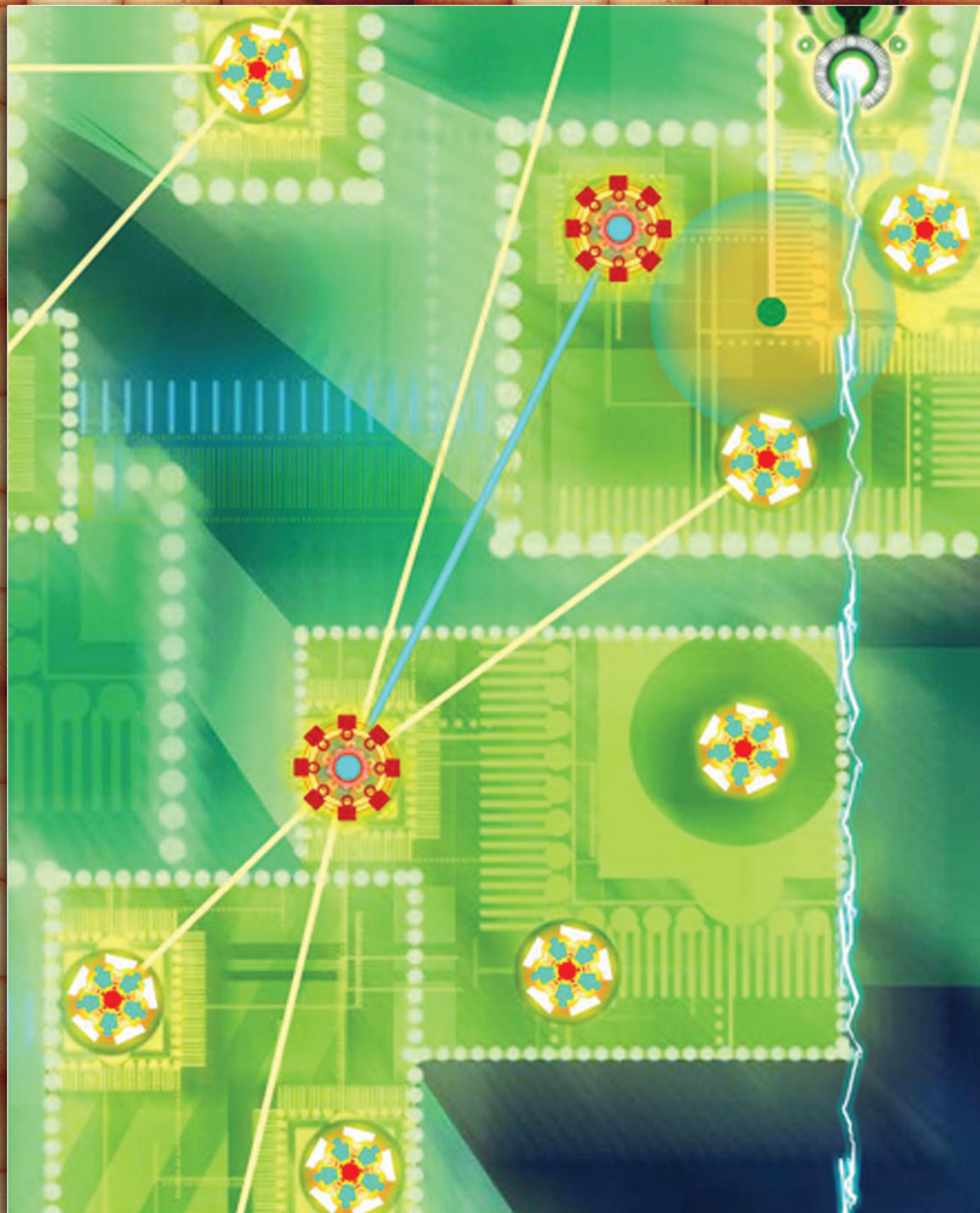
Project based team-work.

Play-testing / Research.

Documentation.

Bilingual (English, Dutch)

Web design. (Drupal, HTML, CSS)

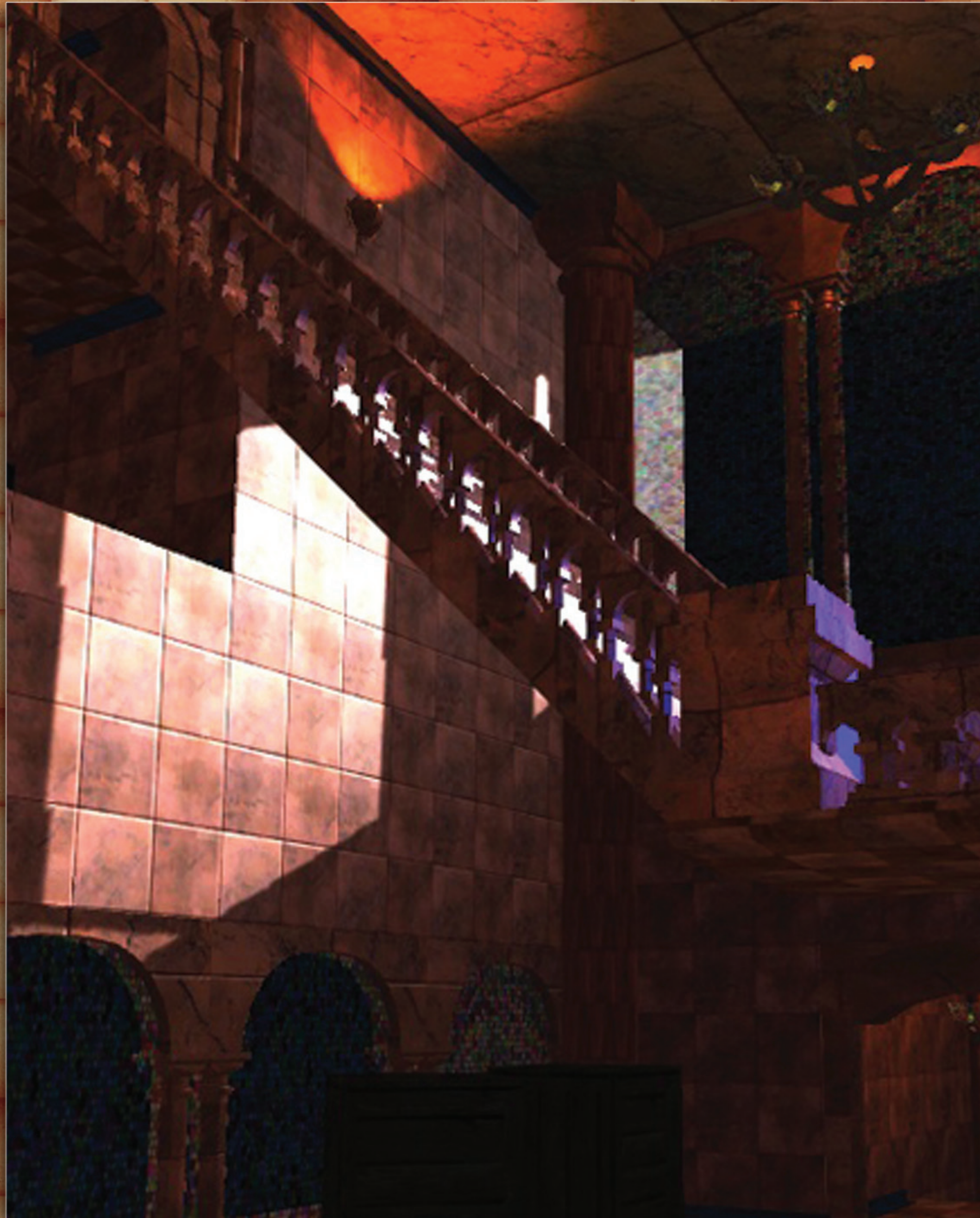


Goals

In short: I'm looking for an internship that can offer me work field **experience**.

To be more precise I am aiming to follow these goals:

- Becoming a better game and level-designer.
- To Learn the inner workings of a (big) games-company and check if that complies with my own work related preferences.
- Building a better portfolio and Curriculum Vitae.
- Finding a foothold in the international gaming industry and make contacts.



Practical info

Portfolio

Available from:

<http://www.jethrojongeneel.com>

Curriculum vitae

Available from:

<http://www.jethrojongeneel.com/contact>

Contact info

E-mail: contact@jethrojongeneel.com

Telephone: +316 2878 8659

School contact

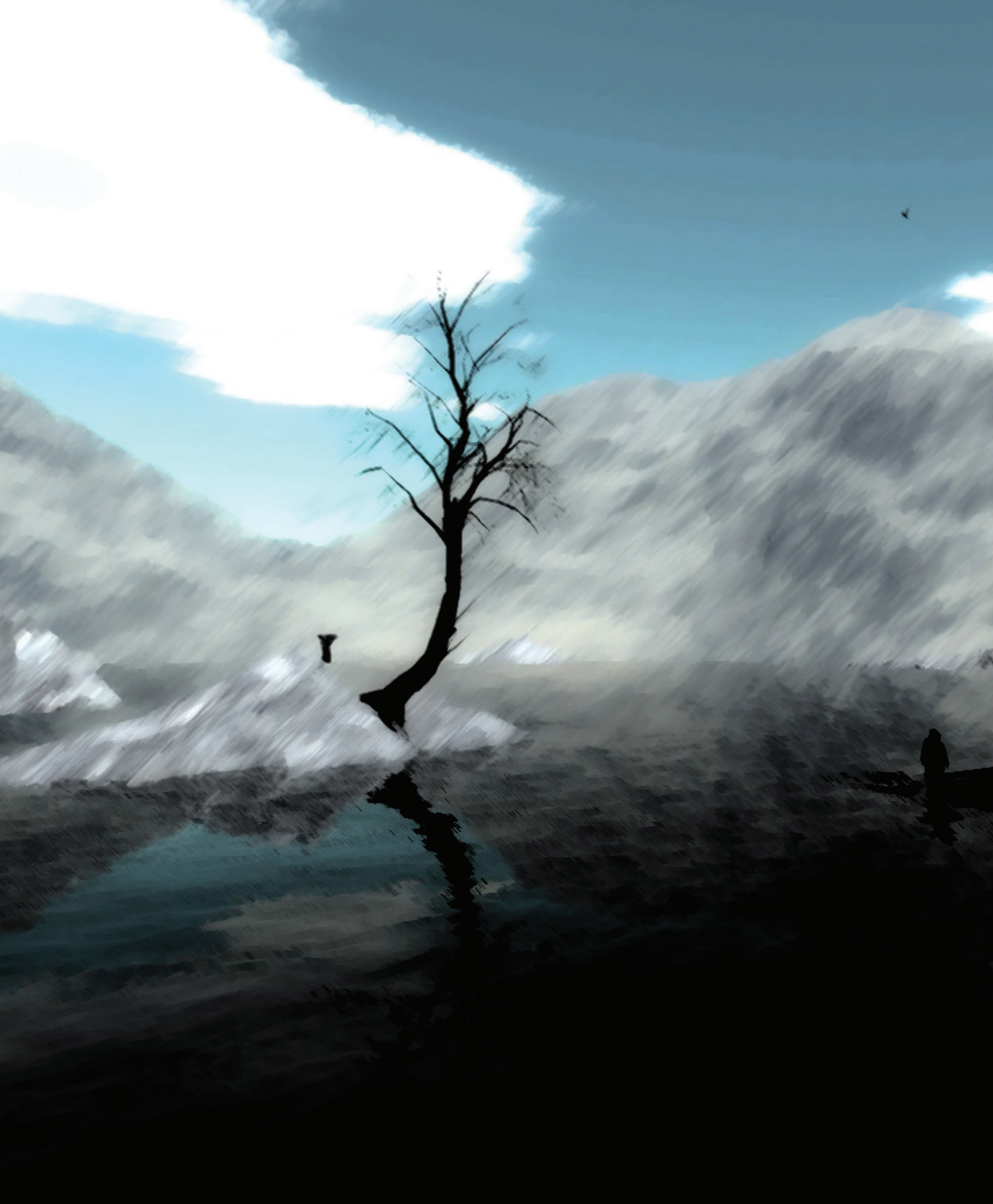
E-mail: info@kmt.hku.nl

Telephone: +3135 683 6464

Internship period

17 weeks (4,5 months) of 40 hours taking place between:

February 1st and August 31st 2012



Thanks!

www.jethrojongeneel.com